



H.E.R.O. HEADQUARTERS

Overview

H.E.R.O. stands for Heavenly Entity Reconnaissance Operations. We are rescuing people from living ordinary lives and helping them become the super hero God created them to be. So many are walking around in our regular human lives, but with God's power He wants us to be so much more. The overall riding theme is "God's Power."

Themes

Session One: *You're a Super Hero!*

Key Verse: Ephesians 3:20

"To Jesus who is able to do immeasurably more than all we ask or imagine, according to His POWER that is at work within us."

Craft Idea: Hero Banners

Have teams design their own hero banners that you can hang up in your room all week. They can come up with team names. You can use felt for the banners and a variety of things to decorate with. Pens, jewels, cut up pieces of felt, glue, glitter, and rope to hang the banners.

Crowd Breaker Game: Super Changers

The basic idea is that kids change from ordinary people into super hero's inside a phone booth. The first one to do it is the winner. For each team, you need a giant box, like a refrigerator box. Place the boxes on stage or in four corners of the room. Cut a door out on one side so a kid can get in and out. Make sure the side

with the door is facing away from the audience so no one can see what's happening inside. Inside each box you should have the same clothing items to change into. A pair of tights, basketball or gym shorts, a shirt, a cape and a mask. (Like a Zorro mask, to cover their eyes.) Kids should put the items over their regular clothes, so get larger clothing sizes. Start kids in the same place in the room. When you say go, they run to their changing booth, put on the clothes, and whoever emerges first with all their items on correctly wins. To add more adventure, you could suspend a baby doll from a rope in the middle of the room, and make them be the first to rescue the baby after changing.